

2009 Ravalli County Clover County Project Selection

All projects listed in the County Clover are considered Self-Determined Projects. More information about the Self-Determined project guidelines can be found in the [Montana 4-H Clover 2009-2011, page 37](#).

If a youth is signed up for Self-Determined, they must create an individualized learning plan that is approved by the Organizational Leader. If there is a club or county-wide project leader in the area of your Independent Study, have them look over the plan and provide input for research-based resources to be used in the project and ensure the level of the work is appropriate.

After the plan is developed and approved by your leader, please submit to the Extension Office for final approval by May 1 for fair eligibility. Plans will be kept with the member's enrollment information.

LEADER ENROLLMENT CODES

Club Leader

This is a leader who leads meetings and events in their club. Their enrollment number depends on the area. The first two numbers are the project area and the last two numbers are 98. For example, Food Club Leader: 1498.

County Leader

This is a leader who leads meeting and events for the county. Their enrollment number depends on the area. The first two numbers are the project area and the last two numbers are 97. For example, Food County Leader: 1497.

CREATIVE CRAFTS

Needlepoint - Project #1190

To learn about the techniques and skills in needlepoint as a leisure activity. There are two levels: Beginning and Advanced. **Requirements:** *Beginning* - 2 or more unlike articles (you may use kits or your own design). *Advanced* - 1 large article or 2 smaller articles. At least one should use some of your own design.

Self-Determined Needlework - Project #1199

Designed to encourage creativity while learning the various techniques of other needlework, decorative machine embroidery or appliqué. **Requirements:** *Beginning* - 2 or more unlike articles (you may use kits or your own design) *Advanced* - 1 large article or 2 smaller articles. At least one should use some of your own design.

FOODS AND NUTRITION

Dutch Oven Cooking Beginning – Project # 1430

This new project was created in 2006 by a 4-H member interested in the art of cooking in the Dutch. Learn how to season a pot, clean the pot, arrange coals for even cooking and convert recipes for the Dutch.

Dutch Oven Cooking Advanced – Project #1431

Do you feel comfortable about using the Dutch and want to teach others? Go ahead and sign up to help teach members in our county.

BEEF

Beef Bred Heifer – Project #2003

For 4-H and FFA members to learn about beef, the beef market, the selection and breeding of beef cattle and to create a more successful cow/calf operation. This project will promote a beef heifer project that will provide a learning experience for the member in animal selection, the care and raising of the animal, animal health, reproduction and marketing economics. See Beef Bred Heifer Guidelines for more information.

DAIRY

Dairy Bred Heifer - Project #2140 (1st year); Project #2150 (2nd year)

A two year project (not generally recommended for beginners) usually starting with a young calf. Member learns about the selection, care, health and reproduction of a dairy heifer, as well as the economics of marketing. A sale is held at the end of the project during the Fair so members can market their animal. See Dairy Bred Heifer Guidelines for more information.

GOAT

Pygmy Goat - Project #2240

A fun way to learn about goats and keeping an animal. These are small animals, therefore easier to keep for younger children than a large animal.

Requirements: Learn basic knowledge of feeding and caring for a goat and keeping records.

Angora Goat - Project #2250

Teaches a member about caring for a wool bearing goat. **Requirements:** Learn basic knowledge of feeding and caring for a goat and characteristics of the animal and its wool, what it is used for, etc.

HORSE

Horse Breeding - Project #2370 (1st year); Project #2371 (2nd year)

A two year project (first year - Broodmare; 2nd year - Mare & Foal). To learn about the care, feeding, breeding, gestation and other information as it relates to this project. **Requirements:** Management and care of a broodmare for one year and the mare and foal the 2nd year. Prepare expense records, establish feeding program, provide medical care, compile breeding records, exhibition records, etc.

SHOOTING SPORTS – ARCHERY

Each Archery Project member should sign up with # 6230. Independent Study should sign up with # 6299. Archery Project members must have parent's or guardian's permission and must use a Certified Shooting Sports Archery Instructor.

Basic Archery Class - #6231

Completion of this class is required before participating in other 4-H Archery events.

Indoor Target Archery - #6232

This project is for members who have completed the Basic Archery Class. This class is to improve indoor archery skills and to prepare to compete in the optional State 4-H Archery Tournaments. Project may be repeated each year.

3-D Archery - #6233

This project is for members who have completed the Basic Archery Class. This class is to improve 3-D archery skills and to prepare to compete in optional 3-D Tournaments. Project may be repeated each year.

Outdoor Target Archery - #6234

This project is for members who have completed the Basic Archery Class. This class is to improve outdoor target archery skills and to prepare to compete in optional Tournaments. Project may be repeated each year.

Advanced Target Archery - #6235

This project is for members who have completed the Indoor Target Archery Class and/or have the permission of the instructor. Project may be repeated each year.

STAMP COLLECTING

Stamp Collecting I - Project #8510, Stamp Collecting II – Project #8520

A fun way to learn about the fun and excitement of collecting postage stamps and some history of our country.

Requirements: Level 1: Member must complete 4 activities from the 10 activities listed on the requirement sheet. Member can stay in Unit I for more than one year. Level 2: Member must complete 5 activities from the 10 activities listed on the requirement sheet.